

## FORSBROOK CE PRIMARY ART & DESIGN PROGRESSION MAP and VOCABULARY

Progression of Skills and Knowledge

Organisation of knowledge	Using materials	Drawing, painting and sculpture	Exploring techniques	Comparing and evaluating work
Relevant ELG	ELG: Fine motor skills • Use a range of small tools, including scissors, paint brushes and cutlery			<ul> <li>ELG: Creating with materials.</li> <li>Share their creations, explaining the process they have used.</li> </ul>
	• Hold a pencil effectively in preparation for fluent writing, using the tripod grip in almost all cases	experimenting with colour, design, t ELG: Self-regulation Set and work towards simple g control their immediate impulses w ELG: Managing self	oals, being able to wait for what they want and hen appropriate es and show independence, resilience and	
KSI readiness objectives	<ul> <li>Hold tools like pencils, paint brushes, scissors with increasing precision</li> <li>Experiment with using different everyday and art materials to explore colour, texture and form</li> <li>To develop gross motor skills and fine motor skills through a range of activities</li> <li>To use a range of different drawing skills</li> </ul>	<ul> <li>To explore their ideas and imagination by creating drawings, paintings and sculptures.</li> <li>To explore creating designs</li> </ul>	<ul> <li>To explore a range technique to draw, paint, print and sculpt to help them create artwork.</li> <li>To use a variety of tools to make marks</li> <li>To use a variety of mediums eg. poster paint, chalk, water colour, natural resources, pencils, felt tips</li> <li>To use collage techniques i.e. cutting, tearing, gluing, sticking etc.</li> </ul>	<ul> <li>Recognising and exploring the colour, patterns and shapes in other artist's work.</li> <li>Expressing opinions and feelings in response to their own artwork and other artist's work.</li> <li>Sharing their work with other people, talking about what they have created.</li> </ul>

Year 1Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk		
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
Understand drawing is a physical activity. <u>Spirals</u> Understand there is a relationship between drawings on paper (2d) and making (3d). That we can transform 2d drawings into 3d objects. <u>Making</u> <u>Birds</u> Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. <u>Spirals</u> Use colour (pastels, chalks) intuitively to develop spiral drawings. <u>Spirals</u> Pupils draw from paused film, observing detail using pencil, graphite, handwriting pen. <u>Making</u> <u>Birds</u>	Introduce what a sketchbook is for. Understand it is owned by the pupil for experimentation and exploration. <u>Spirals</u> Make a simple elastic band sketchbook. Personalise it. <u>Spirals</u> Use sketchbooks to: Develop experience of primary and secondary colours <u>Spirals Exploring</u> Watercolour Practice observational drawing <u>Spirals Making</u> <u>Birds</u> Explore mark making <u>Spirals</u> Exploring Watercolour Making Birds		<ul> <li>Understand watercolour is a media which uses water and pigment. <u>Exploring</u> <u>Watercolour</u></li> <li>Understand we can use a variety of brushes, holding them in a variety of ways to make watercolour marks. <u>Exploring</u> <u>Watercolour</u></li> <li>Explore watercolour in an intuitive way to build understanding of the properties of the medium. <u>Exploring Watercolour</u></li> <li>Paint without a fixed image of what you are painting in mind. <u>Exploring</u> <u>Watercolour</u></li> <li>Respond to your painting, and try to "imagine" an image within. <u>Exploring</u> <u>Watercolour</u></li> <li>Work back into your painting with paint, pen or coloured pencil to develop the imaginative imagery. <u>Exploring Watercolour</u></li> </ul>	Understand collage is the art of using elements of paper to make images. <u>Making Birds</u> Understand we can create our own papers with which to collage. <u>Making Birds</u> Combine collage with making by cutting and tearing drawn imagery, manipulating it into simple 3d forms to add to sculpture. <u>Making Birds</u>	Understand that sculpture is the name sometimes given for artwork which exists in three dimensions. <u>Making Birds</u> Understand the meaning of "Design through Making" <u>Making Birds</u> Use a combination of two or more materials to make sculpture. <u>Making Birds</u> Use construction methods to build. <u>Making Birds</u> Work in a playful, exploratory way, responding to a simple brief, using Design through Making Birds	Look at the work of artists who draw, sculptors, and painters, listening to the artists' intention behind the work and the context in which it was made. Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <u>All Pathways for Year 1</u> Reflect upon the artists' work, and share your response verbally ("I liked"). Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well"). Some children may feel able to share their response about classmates work. <u>All Pathways for Year 1</u>

Year 2	Purple = Substantive	Knowledge	Green = Implicit I	Knowledge / Skills	www.accessart.org.u	ık
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
Understand that we can use different media (sometimes combined in one drawing) to capture the nature of things we find. Explore & Draw Understand that we can hold our drawing tools in a variety of ways, experimenting with pressure, grip and speed to affect line. Explore & Draw Visit local environment, collect natural objects, explore composition and qualities of objects through arranging, sorting & representing. Photograph. Explore & Draw Use drawing exercises to focus an exploration of observational drawing (of objects above) combined with experimental mark making, using graphite, soft pencil, handwriting pen. Explore & Draw Work with care and focus, enjoying making drawings which are unrushed. Explore quality of line, texture and shape. Explore & Draw Explore Through Monoprint Create final collaged drawings (see column 5 "collage") which explore composition. Explore & Draw	Continue to build understanding that sketchbooks are places for personal experimentation. Understand that the way each persons' sketchbook looks is unique to them. <u>All Pathways</u> for Year 2 Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <u>Explore &amp; Draw</u> Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <u>Explore &amp; Draw</u> Work in sketchbooks to: Explore the qualities of different media. <u>Explore &amp;</u> <u>Draw Explore Through</u> Monoprint Make close observational drawings of small objects, drawn to scale, working slowly, developing mark making. <u>Explore &amp; Draw</u> <u>Explore Through Monoprint</u> Make visual notes about artists studied. <u>Explore &amp;</u> <u>Draw Explore Through</u> Monoprint	Understand mono prints or mono types are prints made by drawing through an inked surface, transferring the marks on to another sheet. Explore Through Monoprint Transfer the skills learnt in drawing and sketchbooks to mono print by making monoprints using carbon copy paper (and or oil pastel prints), exploring the qualities of line. Explore Through Monoprint		Understand that we can combine collage with other disciplines such as drawing, printmaking and making. Explore & Draw Use the observational drawings made (see column 1 "drawing"), cutting the separate drawings out and using them to create a new artwork, thinking carefully about composition. Work into the collage with further drawing made in response to the collaged sheet. Explore & Draw Collage with drawings to create invented forms. Combine with making if appropriate. Explore & Draw	Understand when we make sculpture by adding materials it is called Construction. <u>Stick</u> <u>Transformation Project</u> Use Design through Making philosophy to playfully construct towards a loose brief <u>Stick Transformation</u> <u>Project</u> Transform found objects into sculpture, using imagination and construction techniques including cutting, tying, sticking. Think about shape (2d), form (3d), texture, colour and structure. <u>Stick</u> <u>Transformation Project</u>	Understand artists take their inspiration from around them, collecting and transforming. Understand that in art we can experiment and discover things for ourselves. Look at the work of a printmaker, an architect, and artists and learn to dissect their work to help build understanding. Understand how the artists experience feeds into their work. Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <u>All</u> <u>Pathways for Year 2</u> Reflect upon the artists' work, and share your response verbally ("I liked"). Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well"). Talk about intention. Share responses to classmates work, appreciating similarities and differences. Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. <u>All</u> Pathways for Year 2

Year 3	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
Understand that charcoal is a drawing medium that lends itself to loose, gestural marks made on a larger scale. <u>Gestural Drawing with</u> <u>Charcoal</u> Understand charcoal and earth pigment were our first drawing tools as humans. <u>Gestural Drawing</u> with Charcoal Know that Chiaroscuro means "light/dark" and we can use the concept to explore tone in drawings. <u>Gestural Drawing with</u> <u>Charcoal</u> Understand that animators make drawings that move. Make marks using charcoal using hands as tools. Explore qualities of mark available using charcoal. <u>Gestural Drawing with Charcoal</u> Make charcoal drawings which explore Chiaroscuro and which explore Chiaroscuro and which explore narrative/drama through lighting/shadow (link to drama). <u>Gestural Drawing with Charcoal</u> Option to explore making gestural drawings with charcoal using the whole body (link to dance). <u>Gestural Drawing with Charcoal</u> Develop mark making skills by deconstructing the work of artists. <u>Cloth, Thread, Paint</u> Use imaginative and observational drawing skills to make drawings of people/animals which can be animated. Consider background, foreground and subject. <u>Animated</u> Drawings	Continue to build understanding that sketchbooks are places for personal experimentation. <u>All</u> <u>Pathways for Year 3</u> Understand that the way each persons' sketchbook looks is unique to them. <u>All Pathways for Year 3</u> Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <u>All Pathways for Year 3</u> Work in sketchbooks to: Explore the qualities of charcoal. <u>Gestural Drawing with Charcoal</u> Make visual notes using a variety of media using the "Show Me What You See" technique when looking at other artists work to help consolidate learning and make the experience your own. <u>Gestural</u> Drawing with Charcoal Cloth, Thread, Paint Animated Drawings Develop mark making skills. <u>Gestural Drawing with Charcoal</u> Cloth, Thread, Paint Animated Drawings Brainstorm animation ideas. Animated Drawings		Understand that paint acts differently on different surfaces. <u>Cloth, Thread, Paint</u> Understand the concept of still life and landscape painting. <u>Cloth, Thread, Paint</u> Continue to develop colour mixing skills. <u>Cloth, Thread,</u> <u>Paint</u> Explore painting over different surfaces, e.g. cloth, and transfer drawing mark making skills into thread, using stitch to draw over the painted fabric. <u>Cloth, Thread,</u> <u>Paint</u>		Understand that articulated drawings can be animated. <u>Animated</u> <u>Drawings</u> Cut out drawings and make simple articulations to make drawings which can be animated. Combine with digital media to make animations. <u>Animated</u> <u>Drawings</u>	To understand that visual artists look to other artforms for inspiration. Look at the work of an artist who uses gestural marks which convey movement, illustrators and makers who take inspiration from literature, painters who also use textiles and artists who animate their work. Understand artists often collaborate on projects, bringing different skills together. Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work. Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <u>All Pathways for Year 3</u> Reflect upon the artists' work, and share your response verbally ("I liked I didn't understand it reminded me of"). Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might). Talk about intention. Work collaboratively to present outcomes to others where appropriate. Present as a team. Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond. Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. <u>All Pathways</u> <u>for Year 3</u>

Year 4	Purple = Substantive	Green = Implicit	www.accessart.org.uk	
	Knowledge	Knowledge / Skills		
Drawing	Sketchbooks	Painting	Making	Purpose/Visual Literacy/Articulation
DrawingUnderstand that artists and illustrators interpret narrative texts and create sequenced drawings. Storytelling Through DrawingUnderstand artists can work with pattern for different reasons: Understand Surface Pattern Designers work to briefs to create patterns for products: Artists work with pattern to create paintings or other works. Exploring PatternUnderstand working with pattern uses lots of different concepts including repetition, sequencing, symmetry. Exploring PatternUnderstand that patterns can be purely decorative or hold symbolic significance. They can be personal or cultural. Exploring PatternCreate owned narratives by arranging toys in staged scenes, using these as subject matter	Sketchbooks         Understand that artists use sketchbooks         for different purposes and that each         artist will find their own ways of working         in a sketchbook. All Pathways for Year 4         Use sketchbooks to:         Practise drawing skills. Storytelling         Through Drawing Exploring Pattern         Festival Feasts         Make visual notes to record ideas and         processes discovered through looking at         other artists. Storytelling Through         Drawing Exploring Pattern Festival         Feasts         Test and experiment with materials.         Storytelling Through Drawing Festival         Feasts         Brainstorm pattern, colour, line and         shape. Exploring Pattern Festival Feasts	Knowledge / Skills         Painting         To explore painting on different surfaces, e.g. fabric, and combine paint with 3d making. Festival Feasts         To make work as part of a community/class and understand how everyone can contribute towards a larger artwork. Festival Feasts	MakingTo understand that make sculpture can be challenging. To understand its takes a combination of skills, but that we can learn through practice. That it is ok to take creative risks and ok if things go wrong as well as right.Festival FeastsDevelop our construction skills, creative thinking and resilience skills by making sculpture which combines lots of materials. Use tools to help us construct and take creative risks by experimenting to see what happens. Use Design through Making philosophy and reflect at all stages to inform future making. Festival FeastsTo combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts	Purpose/Visual Literacy/ArticulationLook at the work of illustrators and graphic artists, painters and sculptors. Understand the processes, intentions an outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.Understand artists often collaborate on projects, bringing different skills together.Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work.Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <u>All Pathways for Year 4</u> Reflect upon the artists' work, and share your response verbally ("I liked I didn't understand it reminded me of It links to").
to explore creation of drawings using charcoal and chalk which convey drama and mood. Use light and portray light/shadow. Storytelling Through Drawing Interpret poetry or prose and create sequenced images in either an accordian or poetry comic format. Work in a variety of media according to intention, including handwriting pen, graphite or ink. Storytelling Through Drawing Use colour, composition, elements, line, shape to create pattern working with tessellations, repeat pattern or folding patterns. Exploring Pattern Use a variety of drawing media including charcoal, graphite, wax resist and watercolour to make observational and experimental drawings. To feel able to take creative risks in pursuit of creating drawings with energy and feeling. Storytelling Through Drawing	Reflect. <u>Storytelling Through Drawing</u> <u>Exploring Pattern</u> <u>Festival Feasts</u>			<ul> <li>Present your own artwork (journey and any final outcome), reflect and share verbally ("1 enjoyed This went well I would have liked next time I might I was inspired by). Talk about intention.</li> <li>Work collaboratively to present outcomes to others where appropriate. Present as a team.</li> <li>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</li> <li>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting &amp; perspective. <u>All Pathways for Year 4</u></li> </ul>

Year 5	Purple = Substantive	Knowledge	Green = Implicit Knowledge / Skills	www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
Understand that designers create fonts and work with Typography. <u>Typography &amp;</u> <u>Maps</u> Understand that some artists use graphic skills to create pictorial maps, using symbols (personal and cultural) to map identity as well as geography. <u>Typography &amp; Maps</u> Create fonts inspired by objects/elements around you. Use close observational drawing with pen to inspire, and use creative skills to transform into letters. <u>Typography &amp; Maps</u> Draw over maps/existing marks to explore how you can make mark making more visually powerful. <u>Typography</u> <u>&amp; Maps</u> Combine drawing with making to create pictorial / 3 dimension maps which explore qualities of your personality or otherwise respond to a theme. Explore line weight, rhythm, grip, mark making and shape, and explore how 2d can become 3d through manipulation of paper. <u>Typography &amp; Maps</u>	<ul> <li>Use sketchbooks to:</li> <li>Explore mark making. Typography &amp; Maps Set Design</li> <li>Brainstorm ideas generated when reading poetry or prose. Making MonoTypes Set Design</li> <li>Make visual notes to capture, consolidate and reflect upon the artists studied. Typography &amp; Maps Making MonoTypes Set Design</li> <li>Explore ideas relating to design (though do not use sketchbooks to design on paper), exploring thoughts about inspiration source, materials, textures, colours, mood, lighting etc. Set Design</li> </ul>	Understand that mono types are single monoprints. Understand that artists sometimes use printmaking to create a larger artwork, e.g. an installation or an artists book. <u>Making</u> <u>MonoTypes</u> Combine mono type with painting and collage to make an "artists book" inspired by poetry or prose. Explore colour, mixing different hues, and explore composition, working with different shaped elements, before using mono print to layer lines and marks. <u>Making</u> <u>MonoTypes</u>	See column 3 "printmaking" to explore how print is combined with paint and collage to create a cohesive artwork. <u>Making</u> <u>MonoTypes</u>	Understand that set designers can design/make sets for theatres or for animations. <u>Set Design</u> Understand that designers often create scaled models to test and share ideas with others. <u>Set Design</u> Use Design through Making, inspired by a brief, to create a scale model "set" for a theatre production or an animation. <u>Set Design</u> Construct with a variety of media, using tools. Think about scale, foreground, background, lighting, texture, space, structure and intention. <u>Set Design</u>	<ul> <li>Look at the work of designers, artists, animators, architects.</li> <li>Understand the processes, intentions an outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.</li> <li>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 5</li> <li>Reflect upon the artists' work, and share your response verbally ("I liked I didn't understand it reminded me of It links to").</li> <li>Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might I was inspired by). Talk about intention.</li> <li>Work collaboratively to present outcomes to others where appropriate. Present as a team.</li> <li>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</li> <li>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting &amp; perspective.</li> <li>Discuss the ways in which artists have a responsibility to themselves/society. What purpose does art serve? All Pathways for Year 5</li> </ul>

Year 6	Purple = Substant	ive Knowledge	Green = Implicit Kn	owledge / Skills	www.accessart.org.uk
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
Understand that there is often a close relationship between drawing and making. Understand that we can transform 2d drawings into 3d objects. <u>2D to 2D</u> Understand that graphic designers use typography and image to create packaging which we aspire to use. <u>2D to</u> <u>2D</u> Understand that there are technical processes we can use to help us see, draw and scale up our work. <u>2D to 2D</u> Explore using negative and positive space to "see" and draw a simple element/object. <u>2D to</u> <u>2D</u> Use the grid system to scale up the image above, transferring the image onto card. <u>2D to</u> <u>2D</u> Use collage to add tonal marks to the "flat image". <u>2D to 2D</u>	Use sketchbooks to: Practise seeing negative and positive shapes. <u>2D</u> to 2D Using the grid method to scale up an image. <u>2D to</u> <u>2D</u> Explore what your passions, hopes and fears might be. What makes you you? How can you find visual equivalents for the words in your head? Explore combinations and layering of media. <u>Exploring Identity</u> Develop Mark Making <u>2D to 2D Exploring</u> Identity Shadow Puppets Make visual notes to capture, consolidate and reflect upon the artists studied. <u>2D to 2D</u> <u>Exploring Identity</u> Shadow Puppets	Explore what kinds of topics or themes YOU care about. Articulate your fears, hopes, dreams. Think about what you could create (possibly working collaboratively) to share your voice and passion with the world. <u>Exploring</u> <u>Identity</u>	Understand that the fabrics used to make clothes have been designed by someone. That there is a relationship between td shape and pattern and 3d form and function. Explore how we can use layers (physical or digital) to explore and build portraits of ourselves which explore aspects of our background, experience, culture and personality. Exploring Identity Make independent decisions as to which materials are best to use, which kinds of marks, which methods will best help you explore. Exploring Identity	Understand that designers & makers sometimes work towards briefs, but always brings their own experience in the project to bear. Exploring Identity Understand that artists and designers add colour, texture, meaning and richness to our life. Exploring Identity Understand that artists reinvent. Understand that as artists, we can take the work of others and re-form it to suit us. That we can be inspired by the past and make things for the future. Shadow Puppets Combine making with drawing skills to create shadow puppets using cut and constructed lines, shapes and forms from a variety of materials. Working collaboratively to perform a simple show sharing a narrative which has meaning to you. Shadow Puppets	Look at the work of designers, artists, art activists, installation artists, craftspeople and puppeteers. Understand that artists use art to explore their own experience, and that as viewers we can use our visual literacy skills to learn more about both the artist and ourselves. Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <u>All Pathways for Year 6</u> Reflect upon the artists' work, and share your response verbally ("I liked I didn't understand it reminded me of It links to"). Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might I was inspired by). Talk about intention. Work collaboratively to present outcomes to others where appropriate. Present as a team. Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond. Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. <u>All Pathways for Year 6</u>

## Vocabulary Progression

Access	Autumn Term	Spring Term	Summer Term
Art 2	Drawing & Sketchbooks	Surface & Colour	Working in Three Dimensions
EYFS		be, mould, stick, collage, pencil, crayon, felt tip, chalk, line es, brushes, texture, 2D, observation, imagination, size, fi model, explore, glue, sticking, paper, card, rip, te	ne motor skills, experiment, materials,
Year 1	Spirals: Spiral, Movement, Pressure, Motion, Line, Continuous Line, Small, Slow, Larger, Faster, Careful Hand, Wrist, Elbow, Shoulder Graphite, Chalk, Pen Drawing Surface (Paper, Ground) Oil Pastel, Dark, Light, Blending Mark Making Colour, Pattern Sketchbook, Pages, Elastic Band, Measure, Size, Cover, "Spaces and Places" Observation, Careful Looking, Object, Drawing, (Water Soluble), Colour Reflect, Discuss, Share, Think	Exploring Watercolour: Watercolour, Brush Wash Wet on dry Wet on wet Mark making Primary colours, secondary colours, Colour mixing Fluid, Imagination, Imagine, Happy Accident, Explore, Discover, See, Develop Scale Reflect, Share, Discuss	Making Birds:Lines, Shapes, Mark Making, TextureSoft pencil, Graphite, Handwriting Pen, Pastel, OilPastel, Coloured pencilObservation, Close study,Blending, TextureExplore, DiscoverTransform,FoldTearCrumpleCollageSculpture, Structure,BalanceTexture, Personality, Character,InstallationFlockCollaborationPresent, Reflect, Share, Discuss

Year 2	Explore & Draw:	Explore the World Through Monoprint:	Stick Transformation:
	Explore, Collect, ReSee, Imagine, Curious,	Close Looking, Pausing, Seeing & Understanding,	Design Through Making, Play, Explore, Experiment,
	Present, Re-present, arrange, composition	Listening, Reacting, Thinking, Considering	Fasten, Construct, Respond, Think
	Photograph, Focus, Light, Shade, Colour, Pattern	Mark Making, Pressure, Line, Speed, Fast, Slow,	Form, Personality, Character, Material, Object, Sculpture
	Observational Drawing, Close study, Draw	Experiment, Explore, Represent, Impression, Try,	Find, Imagine, Select, Discard, Edit,
	slowly, Intention,	Graphite, Handwriting pen, Soft B Pencil, Coloured Pencils, Chalk, Soft Pastel, Oil pastel	Transform, Create
	Pressure, Line, Mark, Page	Focus, Slow, Careful, Considered, Life size, Scale,	Line, Shape, Form, Angle, Scale, Structure, Balance, Sculpture, Colour, materials, Texture
	Sense of Touch	Shape, Form, Light, Dark, Shadow, Ground,	Test, Explore, Add,
	Wax resist, Graphite, Watercolour, Brusho, Pencil,	Crit, Share, Reflect, Feedback, Respond	Present, Share, Reflect, Respond, Feedback
	Mark making, Line, Tone, Shape,	Mono Print, Mono Type, Carbon paper, Oil Pastel, Colour Mixing, Secondary Colours: Green, Orange,	Photograph, Film, Document, Lighting, Focus, Angle, Composition, Record
	Reflect, Present, Share, Discuss, Feedback	Purple	
		Pattern, Sequence, Picture, Image	
		Narrative, Story, Imagination, Invent, Discover	
		Present, Reflect, Discuss, Share, Feedback	

Year 3Gestural Drawings with Cl Charcoal, Gestural, Loose, Expre Elbow, Shoulder, Body.Mark Making, Sweeping, Fast, S Energetic.Chiaroscuro, Tone, Tonal Values Midtone, Squint.Hands, Handprints, Tools, Positi Shapes, Silhouette,Drama, Lighting, Shadow, Atmo NarrativeBody, Movement, Repetitive, M Memory, Mark, Trace, Dance,Photograph, Film, Composition, Present, Share, Reflect, Respond	essive, Wrist, Mixed Media, Cloth, Fabri Stitches, Needle, low, Gentle, Test, Experiment, Try Out, Background, Foreground, Dilute, Colour Mixing, Loose, Tight, Tension, Kno Rhythm, Dot, Dash Present, Review, Reflect, F sphere, lotion, Echo, Focus, Lighting	Detail, Gesture, Impasto, t, Length, Repeated, Pattern,	Making Animated Drawings: Animate, Animation, Animator, Character, Movement, Pose, Action, Gesture, Intention Background, Foreground, Tools, Scissors, Paper Fastener, Tape, Stick, Presentation, Performance, Share, Reflect, Respond, Feedback, Film, Focus, Lighting, Stage, Arena,
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Year 4	Storytelling Through Drawing:	Exploring Pattern:	Festival Feasts:
	Illustration, Inspiration, Interpretation, Original	Pattern, Sensory, Playful, Mindful, Exploratory, Point,	Viewpoint, Relationship 2D 3D, Transform, Graphics,
	Source, Respond, Response	Line, Rhythm, Shapes, Circles, Ovals, Curves	Design Through Making, Construct, Contribute, Artwork,
			Installation,
	Graphic Novel, Illustrator,	Purpose, Decorative, Pleasing, Aesthetic,	
			Surface, Fabric, Texture,
	Poetry, Prose, Stage, Arrange	Generate, Explore, Experiment,	
			Present, Share, Reflect, Respond, Articulate, Feedback,
	Line, Quality of line, Line Weight, Mark Making,	Tessellated, Design, Colour, Negative, Positive Shapes,	Crit, Similarities, Differences,
	Medium, Graphite, Ink, Pen, Quill, Brush,	Surface Pattern, Repeating, Composition, Juxtaposition,	
	Watercolour, Water-soluble,	Collage, Arrange	Photograph, Lighting, Focus, Composition,
	Composition, Sequencing, Visual Literacy,	Fold, Origami, Design,	
	Narrative		
		Present, Share, Reflect, Respond, Articulate, Feedback,	
	Present, Share, Reflect, Respond, Articulate,	Crit, Similarities, Differences,	
	Feedback, Crit, Similarities, Differences,		

Year 5	<ul> <li>Typography &amp; Maps:</li> <li>Typography, Lettering, Graphics, Design,</li> <li>Communicate, Emotions, Purpose, Intention,</li> <li>Playful, Exploratory,</li> <li>Visual Impact</li> <li>Pictorial Maps, Identity, Symbols,</li> <li>Present, Share, Reflect, Respond, Articulate,</li> <li>Feedback, Crit, Similarities, Differences,</li> </ul>	<ul> <li>Making Monotypes: Monotype, Artists Book, Installation Poetry, Evoke, Response, Translate,</li> <li>Mood, Sense,</li> <li>Layer, Combine, Multimedia</li> <li>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</li> </ul>	Set Design: Set Design, Theatre, Animation, Model, Maquette, Design Through Making, Imaginative, Response, Stimulus, Interpretation, Vision, Mood, Drama, Narrative Lighting, Composition, Foreground, Background, Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences
Year 6	<ul> <li>2D Drawing to 3D Making:</li> <li>2D Drawing, 3D Object</li> <li>Packaging</li> <li>Negative space, Grid method</li> <li>Scaling up, Net, Typography, Graphic Design Collage</li> <li>Structure, Balance</li> <li>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</li> </ul>	Exploring Identity: Identity, Layer, Constructed, Portraiture Layering Digital Art, Physical Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,	Shadow Puppets:Paper cutting, Cut Outs,Shadow puppetsPerformanceNarrativeCharacterPresent, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences